



College of the Muscogee Nation  
Plan of Study for the  
**Certificate in Gaming (24 Credit Hours)**

Name: \_\_\_\_\_

SID: \_\_\_\_\_

Advisor: \_\_\_\_\_

Developmental Courses 0 Hours	ACT, SAT or Accuplacer Test Scores determine enrollment. Pass/Fail only	MATH 0143 Math Fundamentals	0	
		ENGL 0143 English Fundamentals	0	
		READ 0143 Reading Fundamentals	0	
Degree Requirements		Course Number/Name	Hrs	Term
Specialization 21 Hours	Specialization (21)	GAM 1103 Introduction to Native American/Oklahoma Gaming	3	
		GAM 2313 Native American Gaming Regulations and Compliance	3	
		GAM 2213 Native American Gaming Law	3	
		GAM 2203 Casino Mathematics	3	
		GAM 2103 Casino Operations Management	3	
		GAM 2113 Electronic Games Management	3	
		MGMT 2603 Human Resource Management	3	
Electives (Choose One) 3 Hours	Electives (3)	GAM 2323 Supervision	3	
		GAM 2413 Casino Security		
		Other: Approved Gaming Course		
Degree Program Total Hours			24	

*"I have access to and understand, I am responsible for knowing the policies and procedures of College of the Muscogee Nation as published in the current CMN Catalog concerning, but not limited to: student rights, registration, fees and billing, grades, degree requirements, graduation requirements, probation, and disciplinary action(s). I have been advised and I understand the courses listed on the Plan of Study are required to complete the CMN Certificate in Gaming and I will take courses that progress to the completion of this degree."*

\_\_\_\_\_  
Student Signature

\_\_\_\_\_  
Date

*"I have informed the student of the location of the CMN Catalog and CMN policies relating to completion of this degree."*

\_\_\_\_\_  
CMN Advisor/Administrator Signature

\_\_\_\_\_  
Date